1. Install vim-gtk or vim-runtime

2. Run vimtutor. Most of the things you learn in vimtutor won’t be tested directly. Make sure you have a good grasp of every section (there are 7) before you move on even though you don’t need a screenshot of it.

4. Vimtutor is great, but you can’t just learn vim in 30 minutes, sadly. For a more advanced tutorial, go [here](http://www.openvim.com/tutorial.html).

5. Now that you know roughly how vim works, let’s have some fun. Go [here](http://www.vim-adventures.com) and figure out how to open the chest in level 1.

6. Instead of presenting a bunch of boring slides that basically show that you know how to maneuver around (yay), you’re going do a small demo during your presentation. Go ahead and search github for a cool open-source program for you to fiddle around with, then get the code and fiddle around with it. When you get up to present, show us the code you downloaded, give a live demo detailing the basics of vim, and then run the code your team worked with to demonstrate. Some things you might cover in your demo include:

Set and remove line numbers

Split screens between two files in vim both vertically and horizontally

Navigate the split screens

Show the commands to:

-write

-quit

-write and quit

-force quit

Bonus points will be awarded to teams that present the coolest program at the end of the day.